

## **Students' Interest in Learning English Through Wordwall at The Eight Grade of SMP Negeri 1 Buntulia**

**Hisasmaria <sup>1</sup> dan Idrus Dama <sup>2</sup>**

<sup>1,2</sup> Program Studi Pendidikan Bahasa Inggris, Fakultas Keguruan dan Ilmu Pendidikan  
Universitas Pohuwato

[<sup>1</sup>](mailto:andihisasmaria@gmail.com) , [<sup>2</sup>](mailto:idrusdama@gmail.com)

*Received: 04 Februari 2025; Revised: 20 Maret 2025; Accepted: 01 April 2025; Published:  
Agustus 2025; Available online: Agustus 2025*

### **Abstract**

*This research aims to determine the level of the students' interest in learning English through Wordwall at the eight grade of SMP Negeri 1 Buntulia. The research used mixed methods (Qual-Quan) to identify students' interest. The data were obtained through questionnaire to determine the level of students' interest in learning English through Wordwall. The sample of research was 20 students as respondent. Based on the results of the research, researcher found that the level of students' learning interest through Wordwall media was on Good level with the following details: 19 (95%) students got "Good" category, 1 (5%) students got "Fair" category.*

***Keynote: Students' Interest, Learning English, Wordwall***

## **Introduction**

Technology has played an essential role in education significantly. Learning activities would not be possible without technology. The presence of technology creates new opportunities for educational transformation. Thus, learning activities needs to be integrated with technology. As Koc in Adeline & Irwansyah, (2022) defines that technology motivates students, and triggers their enthusiasm for learning. Students can communicate, and share their knowledge anytime and anywhere through technology. Technology is considered beneficial in terms of teaching, learning, and assessment.

Integrating Technology within the learning process is a challenge for teachers. According to Putra et al., (2021) that digital media significantly assist teachers in teaching and learning activities. It can affect the efficacy of learning achievement. One of digital media that suitable for teaching and learning is Wordwall. Wordwall is the application of game-design based-learning. Many of researches on Wordwall media have been carried out, as evidenced by many publications in various reputable

journals. The results of the studies showed that Wordwall media positively affects learning activities where it is able to enhance students' interest and engagement in learning and indirectly increase students' speaking, writing, reading, and listening skills.

Applying media digital in teaching and learning activities through Wordwall can help teachers create enjoyable and interesting learning. Regarding to the students' interest in learning English, the researcher intends to analyze the students' interest in learning English through Wordwall media. Thus, in this research, if the students have an interest in learning English through Wordwall media automatically they will be pleasure to do the subject that is given by the teacher.

There are many obstacles that cause the students are not interested to the subject. The first, teachers have lack of teaching innovation in using new teaching technique. Second, teachers use inappropriate teaching techniques and media. The third teachers' book references, teachers frequently use the handout book and give exercise on it to the students, and the most important that language is taught by the teacher

through traditional way which known as teachers-centered learning. This traditional approach represents in one way communication that places the students in a passive role and which ultimately minimizes the students' chance to develop their higher skills. Consequently, students feel bored and do not interest with learning English.

Interest in learning English refers to a students' motivation, enthusiasm, and engagement in acquiring English language skills. The key factors affecting students' interest in learning English, they are (1) Internal factors: intrinsic motivation, it is about personal satisfaction and enjoyment; Emotional intelligent, it is self-awareness, empathy, stress and management. (2) External factors: family influence, it refers to expectations, encouragement, involvement; School Environment, it is about resources, facilities, atmosphere.

The strategies that the teachers can use to overcome the obstacles and foster the students' interest in learning English, they are classroom environment, motivational strategies, and technology integration in the teaching and learning activities. In technology integration, teachers can apply language learning apps such as

Duolingo and Wordwall. In line with the strategies in overcoming the obstacles of the students' interest in learning English, thus the researcher intends to find out the students' interest in learning English through wordwall.

Teachers' strategies are one of the important factors which can affect students' interest in learning. By using interactive teaching strategies, learning activities can work and assist the students to be active, enjoyable, furthermore the subject has been taught by the teacher can be acquired by the students well.

Winkel in Ninik (2020) that interest is one of the internal factors in learning activity. Interest is the desire of somebody toward something as influence of environment where or they live. Interest can be seen on what the individual like, see, hear and read. The individual interest gains certain satisfaction or pleasure from the activity that is done. It means that interest is a positive response to stimulate based on exsisting cognitive structures.

Interest emphasizes the important role of learning and there are several assumptions as follows: First, it is believed that interest must be present

in the classroom to satisfy the students' intellectual and personal needs, and the second, interest could be fostered by providing the students with a variety of materials and educational opportunities that promoted challenge and autonomy (Dewey, J. in Vicki. 2021).

Wordwall is a game-based website application that can be used as a learning medium. According to Jennifer, C. in Farah, A. (2015) defines that wordwall is a group of words that are displayed on a wall, bulletin board, chalkboard, or whiteboard in a classroom. The words are printed in a large font so that learners are easily to catch the points and visible from all student seating areas. Wordwall has been defined as a systematically organized collection of words displayed on a wall.

## RESEARCH METHOD

This research used mixed methods (Qual-Quan) to identify students' interest in learning English through wordwall at the eight grade students of SMPN 1 Buntulia. Creswell (2014). "Mixed methods research is a research approach that combines both qualitative (Qual) and Quantitative (Quan) methods in a single study.

Qualitative (Qual) component: Gathering and analyzing non-numerical data. Quantitative (Quan) component: Gathering and analyzing numerical data.

## FINDINGS AND DISCUSSION

The result of the research on the students' interest in learning English through Wordwall media. The researcher used questionnaire as the instrument to collect the data. The questionnaire as provide in the following:

No	Statements	The Percentage of Students Preference					
		S A	%	A A	%	D A	%
1	I think learning through wordwall is interesting	15	75 %	5	25 %	0	0 %
2	I think watching video on wordwall is fun	17	85 %	3	15 %	0	0 %
3	I think I enjoy doing wordwall related classwork/hom	11	55 %	9	45 %	0	0 %

	ework							
4	I think most students would be interested in wordwall	13	65%	73	35%	0%	0%	0%
5	I think learning through wordwall can add the information and understanding the material	17	85%	33	15%	0%	0%	0%
6	I think doing the exercises through wordwall can help me lesrn more knowledge	15	75%	52	25%	0%	0%	0%
7	I share and discuss with my peers when I have assignments through wordwall	13	65%	73	35%	0%	0%	0%

8	I like to re-watch the material in wordwall given in the class	73	35%	13	65%	0%	0%	0%
9	I look froward to doing classwork/ho mework through wordwall	15	75%	52	25%	0%	0%	0%
10	I understand learning through wordwall without trying it.	0%	0%	0%	0%	52	25%	1575%
11	Learning through wordwall is difficult to understand	0%	0%	33	15%	42	20%	1365%
12	Learning through wordwall is boring	0%	0%	0%	0%	63	30%	1470%
13	I like to share and discuss something relate to	11	55%	94	45%	0%	0%	0%

	English language by using wordwall							
14	I Like the use of Wordwall in the class	17	85 %	3 %	15 %	0 %	0 %	0 %
15	Wordwall makes me enjoy learning English	17	85 %	3 %	15 %	0 %	0 %	0 %
16	The games on Wordwall make learning English more fun	11	55 %	5 %	25 %	3 %	15 %	1 %
17	I prefer learning English with Wordwall over traditional method	10	50 %	7 %	35 %	2 %	10 %	1 %
18	Wordwall activities help me practice my English learning	9	4 %	8 %	10 %	2 %	10 %	1 %
19	I feel more motivated learning	14	70 %	4 %	20 %	1 %	5 %	1 %

	English when using Wordwall							
20	Wordwall is a useful tool for reviewing English material.	5	25 %	14 %	65 %	1 %	5 %	1 %

Based on the table presented above, the researcher found there were 29 students (72,5%) were in "Very High" category with the range score is 46-60. Second, there were 8 students (20%) in "High" category with the range score is 31-45. Third, there were 3 students (7,5%) in "High Enough" category and the range score is 16-30. It means that, "Strongly Agree" have been chosen 217 times by the students, "Agree" 112 times. Then "Disagree" has been chosen 24 times. The last option "Strongly Disagree" has been chosen 47 times based on the 20 items statements in questionnaire. In addition, that the eight grade students have a high interest in learning English through Wordwall media. This is proven with the research findings in the classification of students' interests

Sc or	Classification	Results
----------	----------------	---------

<b>e</b>		
80-100	Very Good	-
61-80	Good	19 (95%)
41-60	Fair	1 (5%)
21-40	Poor	-
0-20	Very Poor	-

Based on the data from table above, it is find out that 19 (95%) respondents got “Good” category, and 1 (5%) respondent got “Fair” category, and none of respondents got very good, poor and very poor category. In line with the data, the researcher identified the level of students’ interest in learning English through Wordwall was categorized into good category.

The influence of wordwall media on students’ interest in learning English can be seen from the interest questionnaire that have been provided. It can be seen from the classification of percentage of interest. This shows that learning through wordwall media has a positive influence on students’ interest based on the classification of students’ interests. Thus, learning through wordwall media has large impact on increasing students’ interest in learning English.

Based on the results of the research that using wordwall application on teaching and learning process, the students become more enthusiastic in learning English. In addition, wordwall media provides opportunities for students to play while learning.

### **Conclusion and Suggestions**

The use of wordwall media in teaching and learning has positive impact on students’ outcomes and interest in learning English. This is based on the result of the percentages of the students, where the level of students’ interest in learning English through Wordwall media indicated in “Good” category. These results suggest that the use of wordwall media can be a reference and as an alternative media in teaching English, as it can increase students’ interest and the ability of students in any field, especially in learning English through Wordwall by facilitating students with comfortable environment to learn. Therefore, the English teachers are encouraged to consider incorporating wordwall media into their teaching process.

### **Daftar Pustaka**

Adeline, C. & Irwansyah, I. (2022). *Determinisme Technology. Penggunaan Technology dalam Pembelajaran Daring*. Jurnal Nomosieca, 8(1), 46-65.  
<https://doi.org/10.26905/nomosieca.v8i1.7041>

Creswell, J. W. (2014). *Research Design: Qualitative and Quantitative, Mix Methods Approaches*. University of Nebraska Lincoln, Boston.

Farah, A. (2015). *The Effectiveness of Wordwall Strategy on Students' Vocabulary Mastery*. A Quasi Experimental Study at the Seventh Grade of MTs Manaratul Islam.

Ninik, H. (2020). *A Study on Students' Interest in Learning English of the Third Grade Students at Senior High School 1 Bungaraya Siak Regency Riau Province*. A Thesis. English Language Education. Universitas Islam Riau.

Putra, S. D., Aryani, D., & Ariessanti, H. D. (2021). *Pemanfaatan Gamifikasi Wordwall di Era Pandemi Covid-19. Untuk Meningkatkan Proses Pembelajaran Daring*. Terang, 4.(1), 83-90.  
<https://doi.org/10.3333.22>. Terang v4i1.1453.

Vicki, H. (2021). *Dewey's Educational Philosophy. Philosophical Approaches*. Education Hub. New Zealand registered Number: CC54471.